

# Test Taking Vocabulary for Language Arts

1. predict Tell what will happen.
2. influence To move or impel a person to some action.
3. simile Using "like" or "as" to make comparisons.
4. priorities What is most important.
5. explain To give a reason why.
6. personification Give an object or animal human characteristics.
7. illustration Drawings, pictures, graphs.
8. sensory perceptions Senses such as taste, touch, sight, smell, and hearing.
9. article Nonfiction piece of writing.
10. mood The feeling or atmosphere that a writer creates for the reader.
11. compare Check for similarities and differences.
12. sarcasm A form of verbal irony that mocks or conveys contempt.
13. visualize Make a picture of in the mind.
14. subheading Words that appear as subtopics.
15. props Pictures, furniture, and other items that support the scene in a play.
16. understatement A statement that says less than what is meant.
17. advantages Benefits or gains.
18. strategy A plan of action to achieve a specific end.
19. exaggerate Say or write more than is true.
20. impression An image in the mind caused by something external to it.
21. motivate To give incentive for specific action.

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22. plot	The events in the story; the problem, climax, resolution (solution).
23. myth	A legendary story about an imaginary person or thing.
24. free verse	Poetry without a regular meter or rhyme scheme.
25. supplementary	Makes up for a lack of.
26. event	Important happening.
27. imagine	Form a mental picture.
28. parody	Funny imitation.
29. relevant	Important.
30. passage	A section or excerpt from a text.
31. flashback	An event that takes place back in time.
32. characteristics	Distinguishing qualities.
33. consecutive	One after the other.
34. contrast	Show differences.
35. develop	To grow into a more mature advanced state.
36. author's purpose	To inform, to entertain, or to persuade (the reason an author writes).
37. demonstrate	To show that you know.
38. imagery	Language that appeals to the senses.
39. convey	Pass on information.
40. represent	To symbolize with a sign, symbol, or word.
41. censor	To prevent someone from saying or writing something.
42. describe	To tell about using words.
43. bold print	Important words that are written very dark.
44. arrange	To put in proper order.

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45. conclusion	A reasoned deduction or inference.
46. reinforce	Support.
47. attitude	Feeling, opinion, mood.
48. stereotype	An oversimplified view, concept, or judgment arrived at by conforming to a general pattern.
49. humorous	Funny.
50. prop	To support; to prevent from falling.
51. express	Make known in words.
52. elaborate	Give more details.
53. dialogue	Conversation between characters in a story, often indicated by quotation marks.
54. ability	Skill.
55. analyzing	Examining closely or critically.
56. summarize	To tell what, where, when, how, and why.
57. references	Resources used for research.
58. convince	Cause to believe.
59. personality traits	Characteristics that determine how a person behaves.
60. skimming	Reading quickly.
61. alliteration	Repetition of consonant sounds.
62. method	Procedure for achieving an end.
63. theme	The message or central point of the story.
64. conventional	An accepted way of behavior.
65. ancient	Times long ago.
66. according	Agreeing or corresponding.

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67. foreshadowing	A technique whereby the author leaves clues that allow the reader to predict a future outcome.
68. infer	To use clues to gather information and make a conclusion.
69. evaluate	To judge, determine, or assess the significance, worth, or quality of something.
70. genre	Literary type (novel, poem, short story, play, fiction, nonfiction).
71. feature	Important characteristic.
72. compete	Try to win.
73. generalize	Reach a general conclusion.
74. italics	Slanted letters.
75. dialect	Type of language in a country, region, or area.
76. context clues	Hints within a sentence or passage that help determine the meaning of an unknown word.
77. inference	A logical conclusion drawn from evidence and reasoning rather than direct statements.
78. evidence	The facts presented to support a conclusion.
79. clue	Piece of evidence that helps to solve a problem.
80. aid	Provide help or support.
81. create	Bring into being.
82. persuade	To convince by writing or speaking.
83. attracting	Drawing others towards.
84. affect	Produce an effect.
85. column	Written in vertical arrangement.
86. climax	When the conflict or problem reaches its highest point of tension.
87. reaction	Action or emotion caused by another action.

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88. distinguish	Tell apart.
89. contribute	To give to a common supply.
90. metaphor	Making comparisons without using "like" or "as."
91. dimensions	Measurements in length, width, and thickness.
92. applying	Put to practical use.
93. selection	Passage.
94. justify	To provide reasons or evidence to support an answer or conclusion.
95. point of view	The perspective from which a story is told.
96. narrator	The person telling the story.
97. encounter	To come across.
98. survey	Look over and examine closely.
99. classify	To sort into a category.
100. parentheses	( ).