The Giver Study Sheet

1. Jonas The protagonist of the novel.

2. The Giver The character who holds the community's memories.

3. Gabriel The baby Jonas's family takes in.

4. Fiona Jonas's friend who works as a Caretaker of the Old.

5. Asher Jonas's fun-loving best friend.

6. Rosemary The previous Receiver of Memory who failed.

7. Ceremony of Twelve The event where children are given their life assignments.

8. sameness The policy that eliminates differences in the community.

9. release The term used for euthanasia in the community.

10. sled The object Jonas rides in his first memory.

11. stirrings The feelings that must be suppressed with a pill.

12. family unit The structure of families in the community.

13. Chief Elder The leader of the community.

14. memories What the Giver transmits to Jonas.

15. Elsewhere The place Jonas hopes to find outside the community.

16. blue eyes A unique feature of Jonas and Gabriel, symbolizing difference.

17. apple The object that changes color for Jonas, indicating his ability to see

beyond.

18. rules Strict guidelines everyone in the community must follow.

19. precision of language The requirement to speak accurately and not lie.

20. comfort object The stuffed animal given to children in the community.

21. climate control The community's way of eliminating weather variations.

22. House of the Old Where the elderly are cared for.

23. The Annex Where the Giver lives and works.