5th Grade Science Vocabulary Quiz 15

- 1. D The remains of plants and animals buried in the Earth. Created by millions of years of heat and pressure. Examples include coal, oil, and natural gas.

 A.refraction B.erosion C.weathering D.fossil fuels
- 2. A change in the body or behavior of a species over a long period of time to help it survive in its environment.

A.adaptation B.weathering C.variable D.learned behavior

- 3. B The process of dropping or depositing sediment in a new place.
 A.reflection B.deposition C.energy D.fossil fuels
- 4. B The ability to do work or cause changes in matter.

 A.refraction B.energy C.weathering D.conductors
- 5. C Rock formed by sediment that is deposited in layers and formed over time. Fossils are often found in this type of rock.

 A.inherited trait B.insulator C.sedimentary rock D.adaptation
- 6. B A trait passed on from one generation to another such as eye color or hair color.

 A.conductors B.inherited trait C.insulator D.adaptation
- 7. A Things that let electricity through easily (often metals).

 A.conductors B.insulator C.inherited trait D.energy
- 8. B Light bouncing off of an object.

 A.refraction B.reflection C.erosion D.control
- 9. D The part of the experiment that is kept the same.

 A.insulator B.reflection C.sedimentary rock D.control
- 10. A The process of moving sediment from one place to another.

 A.erosion B.energy C.adaptation D.deposition
- 11. A The process of wind or water breaking down rock into soil, sand, and other tiny pieces.

A.weathering B.adaptation C.variable D.deposition

- 12. C A behavior that an animal develops by observing other animals or by being sawethering B.energy C.learned behavior D.reflection
- 13. A The bending of light when it passes from one substance into a different substance.

A.refraction B.variable C.sedimentary rock D.insulator

- 14. D The part of an experiment that is changed.

 A.adaptation B.deposition C.reflection D.variable
- 15. A material that does not easily pass electrical or heat energy.

 A.insulator B.variable C.deposition D.reflection